

# DEFENSIVE TRAING GAMES

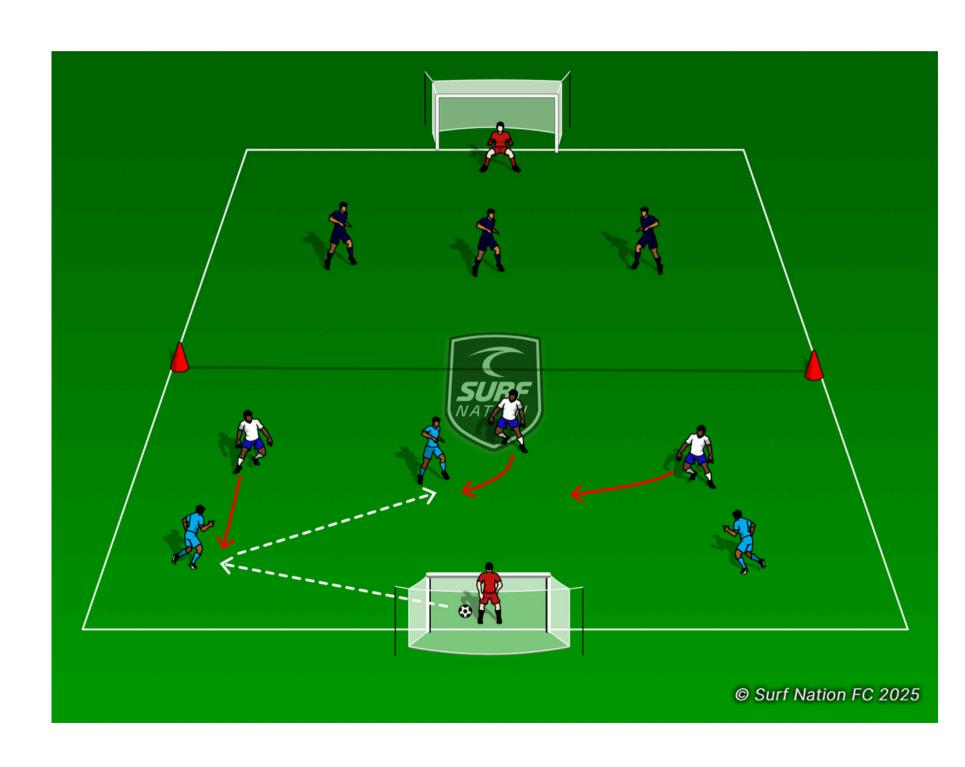
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## Pressing From The Front!

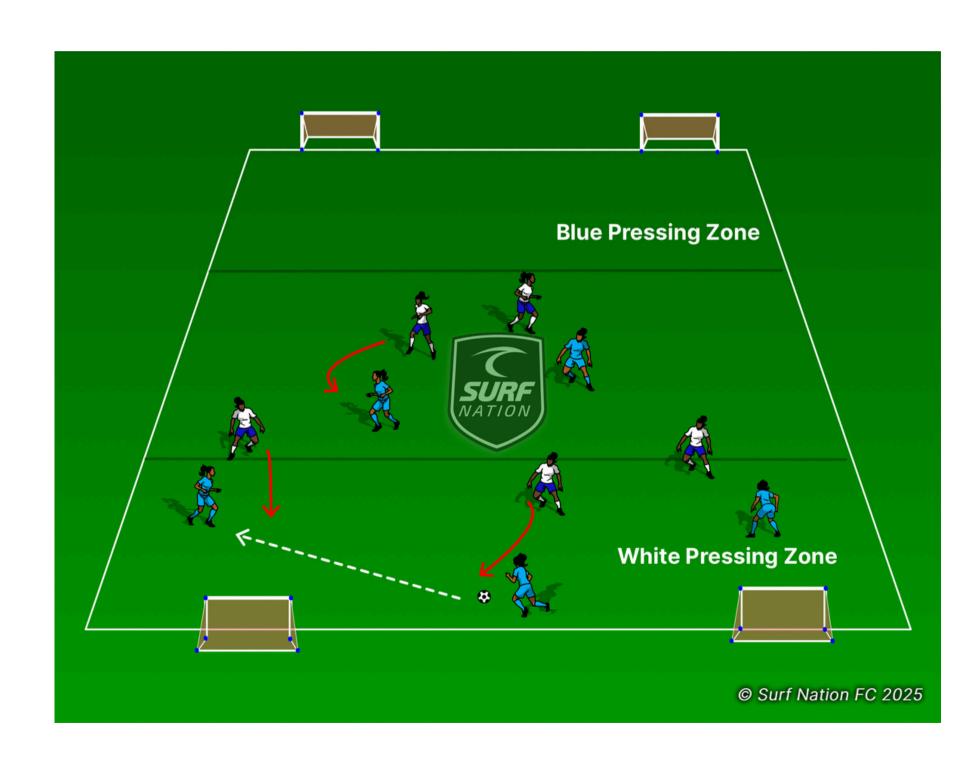
- Eleven players are organized into three teams of three, plus two Goalkeepers
- Game takes place in a 20x30 yard pitch with a half-way line
- One team starts as the defensive team (white team in example) with the other two teams start as possession teams
- The objective for possession teams is to build from the goalkeeper and successfully pass the ball across to the other possession team
- If the defensive team win possession they look to score immediately and then change roles to become possession team
- If the ball is transferred across successfully, the defensive team must then go and press at the other end
- Coaches can add a pass restriction to slow the game down





## Pressing From The Front!

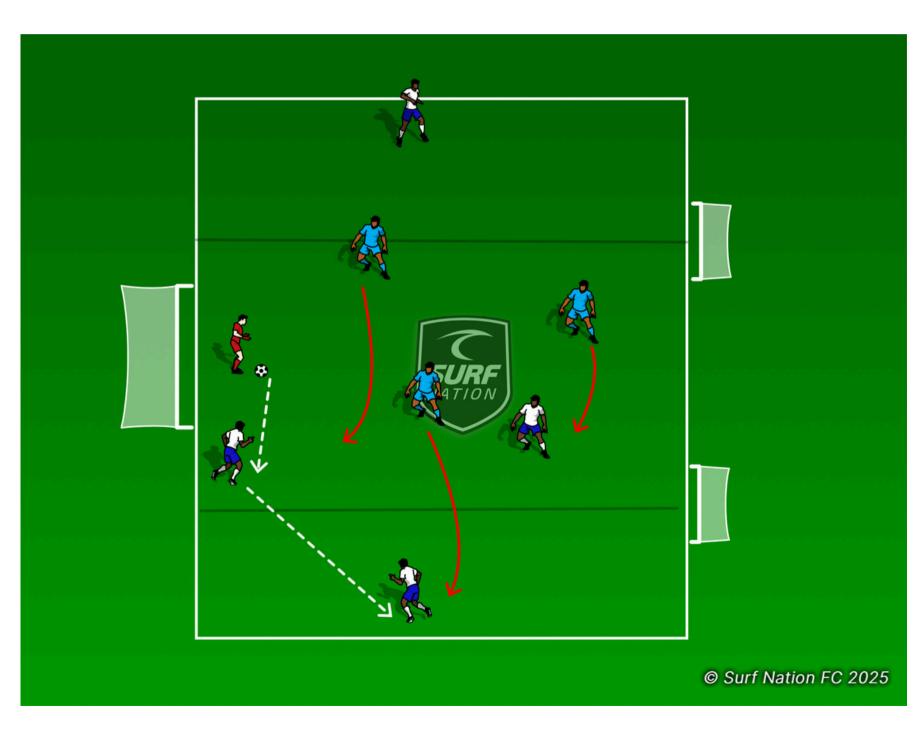
- Ten players are organized into two teams
- Exercise takes place inside a 30x20 yard area split into three horizontal zones
- Players are free to move anywhere on the field
- Each End Zone acts as a Pressing Zone for each team
- If a team wins the ball in the Pressing Zone and scores, the goal is worth two points
- Goals scored without pressing are worth one point
- Play 3x6 minute games and keep score throughout





## Shifting Together & Defending Outnumbered

- Eight players are organized into a possession team of five (including a GK) and three defensive players (in blue)
- 5v3 exercise takes place inside a 20x30 yard area, split into three zones, with a central goal and two mini goals
- Exercise starts with the GK in the possession team with the attacking team looking to use their overload and score in the mini-goals
- Players can move anywhere at any time
- Defensive players are encouraged to use the three zones as reference points for distances. For example, when the ball goes into the wide zones, all three defenders should occupy
- two zones (as pictured)
- If the defensive team win possession, they can score in a mini-goal for two points
- Play 3x5 minute games and keep score throughout





## High Tempo Pressure & Cover

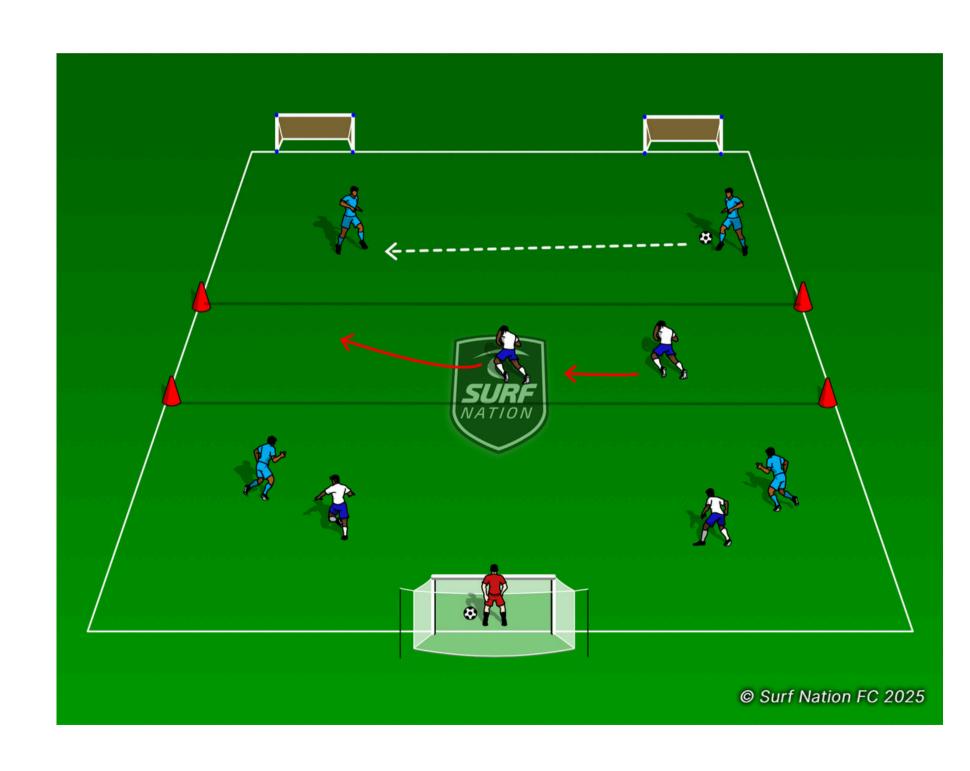
- Players are organized into two teams with a Goalkeeper on each team
- Exercise takes place inside a 20x20 yard area with two goals
- The teams take turns to attack and then react to defend
- The game works continuously for a set period of time or until a number of goals are scored
- It's important that after attacking, the two players react quickly in order to recover and defend
- Emphasis is on quick transitions and a focus on 'pressure and cover' relationship for defensive team





## 4v4 Preventing Forward Passes

- Exercise takes place inside a 10x25 yard area, with a 5-yard zone in the middle
- Eight players are organized into two teams, plus a GK
- Possession team (in blue) start with two midfielders in one zone and two attackers in the third zone
- Defensive team (in white) start with two players in the median and two defenders in the third zone alongside the GK
- Game starts with blue team looking to possess and find an entry pass into an attacker in the final zone to score
- Defensive team are looking to shift together, intercept passes and break out to score in mini-goals
- Each defensive team goal is worth two points
- Play 3x4 minute games and keep score throughout





### THANKYOU



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