



## **SURF NATION CHAMPIONS LEAGUE Rules & Regulations**

**EVENT OVERVIEW:** The Surf Nation Champions League is designed to bring all teams Boys and Girls at the U14 age group from across our community to compete and be identified/selected for the Surf Select Blue and White National Teams.

**REGISTRATION AND CREDENTIALS GENERAL:** This event is open to all Teams at the U14 age group within Surf Nation, players must be registered with either USSF, USYS, US Club Soccer, USSSA and FIFA affiliated teams.

**CHECK IN:** All Teams must check in at the designated registration tent at Surf Cup Sports Park 1 hour prior to your first game. At check in please provide Team roster & passcards and Medical Release Forms from your current club for each player within your team. All Teams must bring player cards to every game, but do not need to provide player cards to field marshal or referee unless asked to do so

**ROSTERS:** U14 age groups can roster up to 22 players but only 18 players may be in uniform and participate in each game.

**GAME RULES:** Referees will perform safety checks prior to the start of each game.

Ball Size: 5

Game Length: 2x35 Minutes

Half Time: 5 Minutes

**SUBSTITUTIONS:** Teams may substitute only with the referee's permission at any stoppage of play. Substitutions shall be unlimited.

**PLAYERS' EQUIPMENT:** It will be at the game Referee's discretion to determine the safety and suitability of player equipment including the wearing of a hard brace or cast. Referee's will perform safety checks prior to the start of each game.

**CAUTIONS AND EJECTIONS:** A player receiving two cautions (yellow cards) in a single game will be given an ejection (red card). A player who has been ejected (sent off), will not be replaced. A player who has been ejected will not return for that game and will not be allowed to participate in the next scheduled game. A player who is ejected for violent conduct will not be allowed to participate in the next TWO scheduled games, at a minimum. Further suspensions for Violent Conduct or Referee Abuse may be issued at the discretion of the Tournament Director or tournament official.



**TOURNAMENT COMPETITION REFEREE DECISIONS:** The decisions of the referee regarding facts connected with play are final. The referee may only change a decision on realizing that it is incorrect or, at his/her discretion, on the advice of an assistant referee, provided that he/she has not restarted play.

**DETERMINING WINNERS:** Teams will be awarded points on the following basis: -

- Three (3) points for each win
- One (1) point for each tie
- Zero (0) points for each loss

**Tie Breakers:** In the event two teams are tied in points at the end of bracket play, the teams to advance will be determined as follows:

1. The winner in head-to-head competition
2. Best goal differential in overall competition
3. Most goals for
4. Least goals against
5. Most total wins
6. Most shutouts
7. PK Shoot out

**UNIFORM EXPECTATIONS:** All players must be wearing a consistent uniform throughout the Team/Players dressed for the Match.

**HOME TEAM:** First Team listed on schedule – must wear light colored uniform

**AWAY TEAM:** Second Team listed on schedule – must wear dark colored uniform

Should there be a uniform clash the away team will be required to switch to alternate jerseys to accommodate a color conflict as declared by the referee.

**SPECTATORS:** All spectators are to be on the opposite side of the field from the Team Benches. In the spirit of sportsmanship, we ask spectators to be on the same half as their team “mirroring” their team and that spectators do not intermingle with each other. No spectators are allowed on the team side of the field.

**PROTESTS:** No protest or appeal process exists for disputes on or off the field.



**DISPUTES:** Game conduct is under the jurisdiction of the referee and the tournament will not overrule a referee's decision. All disputes off the field of play will be settled by the Tournament Director or by his designee and the decision will be final.

**REFUND POLICY:** If a Team pulls/drops out after the acceptances are released there will be non-refund provided.

**TOURNAMENT PLAY:** Tournament Play All age groups and divisions are guaranteed three (3) games as pool play games. Teams advancing from pool play will play semi-finals and/or finals on Sunday December 4th, at the Surf Cup Sports Complex.

**TOURNAMENT SEEDING:** Team will be placed into one of the following brackets by the Surf Nation Tournament committee – brackets will be released, and teams will have 24 hours to provide any feedback. The Tournament committee will have the final say on all seeding and brackets

- Platinum
- Gold
- Silver
- Bronze

Each Team is guaranteed 4 games with the following format:

**Six Team Divisions:** Each Team will be play three crossover games, for example A1 will play B1/B2/B3. Conclusion of bracket play Teams will be ranked 1 through 6 based on results and move into following:

1v2 = Final  
3v4 = 3<sup>rd</sup> place game  
5v6 = Consolation

**Eight Team Divisions:** Each team will play three games within their bracket, for example A1 will play A2/A3/A4. Conclusion of bracket play and based on standings will result in the following:

A1 vs B1 = Final  
A2 vs B2 = 3<sup>rd</sup> place game  
A3 vs B3 = Consolation  
A4 vs B4 = Consolation



**OVERTIME:** If the game is tied at the end of regulation extra time of 2x5 minute halves will be played, if the game is still tied, PKs will decide the outcome (best of 5 followed by sudden death).

**APPEALS/FAIR PLAY** Any matter not covered by the Rules of the event will be decided by the Tournament Director or designated official. All referee decisions are considered final. Red cards and ejections will not be rescinded. We will not review any video to support any protest, objection, complaint or matter of judgement.

**SURF SPORTS PARK RULES:** All participants and spectators must strictly adhere to Park rules:

1. No dogs are allowed at the Surf Sports Park
2. Keep off of above ground sprinklers and irrigation equipment.
3. Drive cars only in designated areas. Follow all signs and Parking Attendants. No overnight parking. Cars left overnight are subjected to being towed at owner's expense.
4. No artificial noisemakers are allowed during the tournament.
5. No participants or spectators are allowed on the fields prior to 6:30 am.
6. Parking fee \$12.00 per car per day. Motorhomes not allowed due to parking restrictions.

Any further questions please contact the following:

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